

## Period Lengths for LMLL Games

<b>Division</b>	<b>Allocated Ice Time</b>	<b>Period Lengths</b>
<b>Novice</b>	50 min	<b>10-10-10</b>
<b>Atom</b>	50 min	<b>10-10-10</b>
<b>Peewee</b>	60 min	<b>10-10-15</b>
<b>Bantam</b>	70 min	<b>10-15-15</b>
<b>Midget</b>	75 min w flood between 2 <sup>nd</sup> & 3 <sup>rd</sup>	<b>10-15-15</b>